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| **Shot No.** | **Shot/Framing** | **Action** | **Info (relevant locations and cast etc)** |
| 15 | Master shot | Faye falls onto the forest floor | Woods, from the side so cannot see where door should be |
| 16 | Close up | Faye’s face – confused, scared |  |
| 17 | Pan round & zoom out to long shot | Faye stands up and looks behind her where the door should be, looks around |  |
| 18 | Steadicam – following her movement | Faye starts walking through the woods | Camera on tripod |
| 19 | Long shot then tilts up | Still walking, hears the windchime making noise, looks up | Facing in front of her, can hear chiming, tilts up to reveal windchime above her head in a tree |
| 20 | Close-up. over-shoulder, looking up towards windchime | Faye looking up at the windchime, then turns & carries on walking | Hand-held, pull focus |
| 21 | Wide shot | Forest |  |
| 22 | Medium long, behind Faye | Faye walks, camera follows |  |
| 23 | Tracking shot, goes round behind tree still facing Faye | Faye walks and notices something on the floor | Follows on from previous |
| 24 | Close up | Photos scattered on the floor next to a tree |  |
| 25 | Close up | Faye’s face, scared |  |
| 26 | Long shot | Faye walks rapidly in a different direction |  |
| 27 | Tracking shot | Camera follows Faye, she stops, camera keeps moving towards her to medium CU, she looks round | Acts like someone is following |
| 28 | POV long shot of woods behind her | Faye’s POV of the woods behind her |  |
| 29 | CU | Faye’s face, she looks round again |  |
| 30 | POV long shot of woods in front of her | The teddy has appeared in front of her, quite far off |  |
| 31 | Long shot of Faye from where the teddy is, track down to show over-shoulder POV of teddy’s view | Faye looks at the teddy for a moment, stumbles backwards, turns and walks away very fast | Trombone shot. |
| 32 | MONTAGE BEGINS | Film her rushing from variety of angles | Breaking degree rules, in & out of focus, dutch tilts |
| 33 | Medium CU, handheld tracking | Faye’s feet rushing | (Harry potter maze scene) |
| 34 | Medium CU, handheld tracking | Faye rushing |  |
| 35 | Tracking from behind line of trees | Faye rushing |  |
| 36 | Medium long shot from behind, dutch tilt | Faye rushing, sees photos on the trees |  |
| 37 | Long shot | Faye out of focus, rushing, then as she moves towards camera she comes into focus then leaves the frame | Throughout montage, hypnotist’s voice is very quiet. |
| 38 | CU of face | Faye’s face as she is running |  |
| 39 | CU of face from the side, tracking as she runs | Faye’s face |  |
| 40 | CU of teddy, Faye’s POV as she runs |  |  |
| 41 | Medium shot, handheld tracking, looking at Faye’s right | Faye rushing |  |
| 42 | Medium shot, handheld tracking, looking at Faye’s left | Faye rushing |  |
| 43 | Quick cut to CU | Faye’s face | Quick cut-in, lasts a split-second. |
| 44 | POV shots, whip-pans etc of forest, sky, floor | Faye’s POV |  |
| 45 | POV handheld tracking all the way down the path |  |  |
| 46 | Long shot, camera behind Faye, tracking |  | Music builds, end of montage |
| 47 | Camera moves from behind Faye to over-shoulder | Faye stops suddenly, pile of memories on front of her | “Dialogue from hypnotist” |
| 48 | Medium CU of Faye’s face | Faye looks at the pile of memories |  |
| 49 | Master shot | Faye moves towards the pile of memories |  |
| 50 | Cut in to CU of photo | Faye’s hand enters frame & grabs photo |  |
| 51 | Master shot | Faye gets a lighter out of her pocket and sets the edge of the photo alight, kicks the other photos away. |  |
| 52 | POV of the photo on fire in Faye’s hand | Photo on fire, hypnotist’s voice getting louder |  |
| 53 | CU | Faye’s face, eyes close | Fades quickly to black |